



A hybrid code from grid and place cells

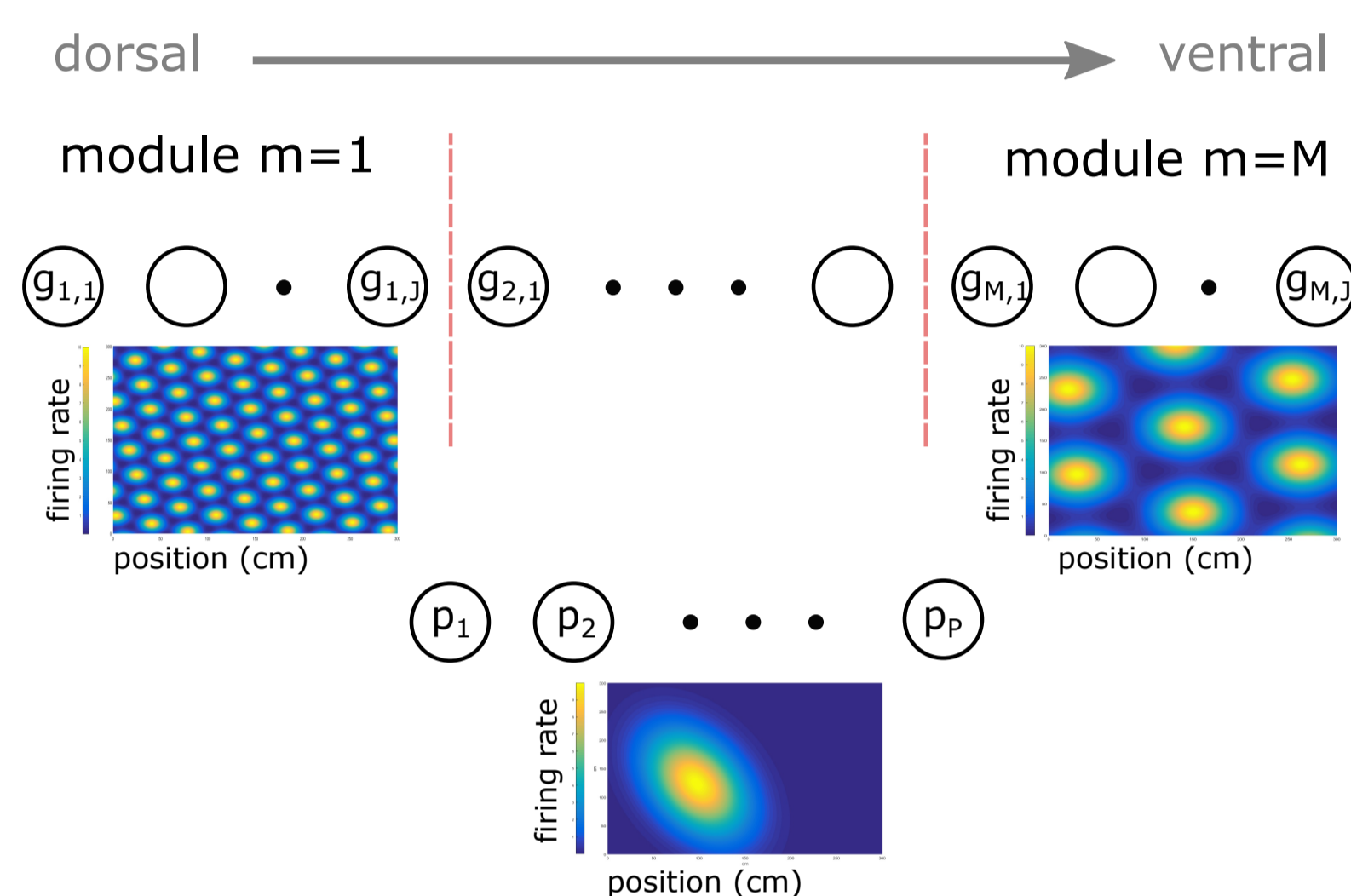
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Abstract

- The joint activity of grid and place cell populations forms a neural code for space.
- We measure the performance of a network of these populations, as well as interneurons, which implement biologically realizable de-noising algorithms.
- Simulations demonstrate that these de-noising mechanisms can significantly reduce mean squared error (MSE) of location decoding.
- The modular organization of grid cells can improve MSE.

The hybrid code



- **Components:** N neurons, M grid modules (m), with J neurons.

- **Grid cell tuning curves**

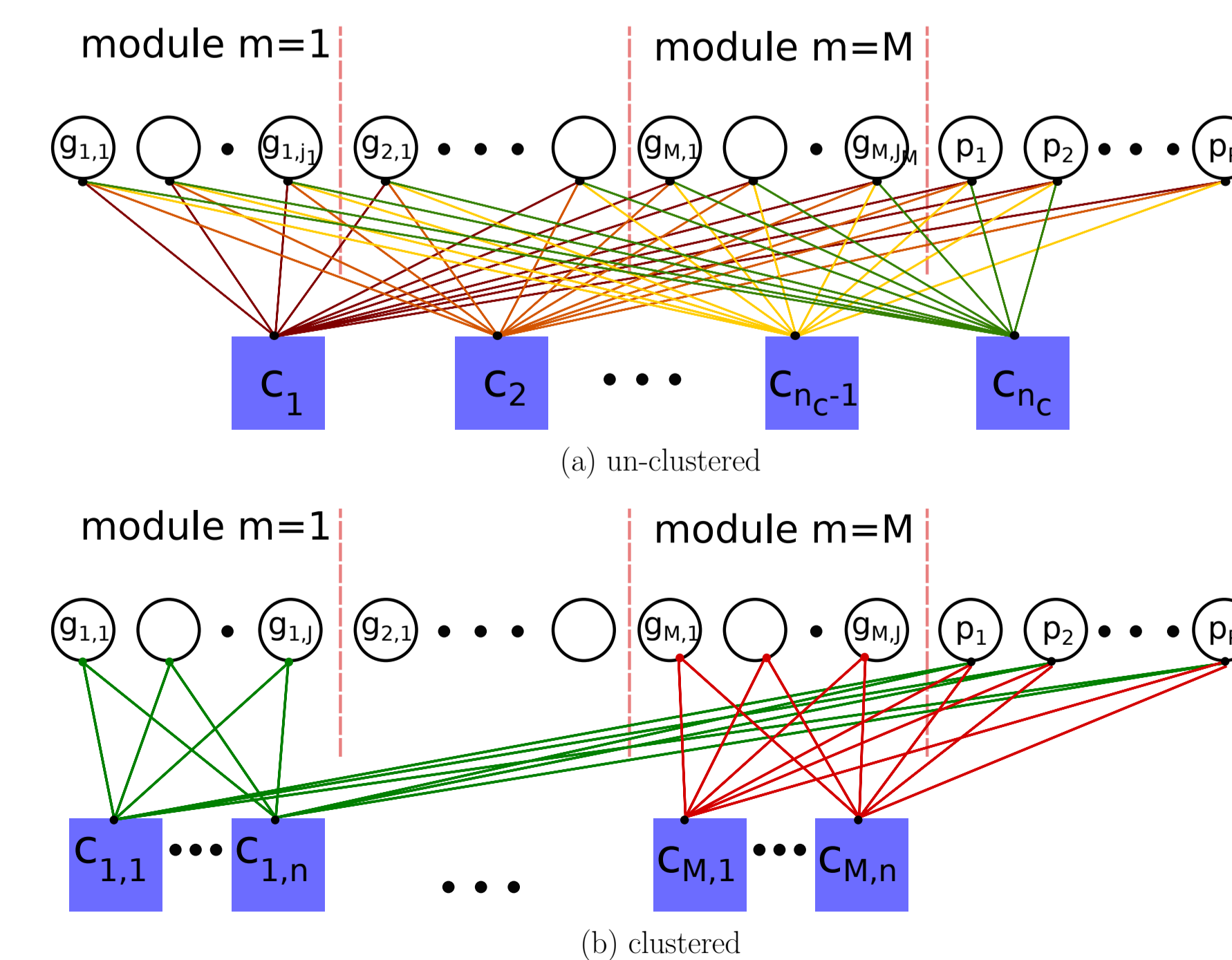
$$g_{m,j}(\mathbf{s}) = \frac{f_{\max}}{Z} \exp \left[\sum_{k=1}^3 \cos \left(\frac{4}{\lambda_m \sqrt{3}} \mathbf{u}(\theta_k - \theta_{m,j}) \cdot (\mathbf{s} - \mathbf{c}_{m,j}) + \frac{3}{2} \right) - 1 \right]$$

- $\mathbf{u}(\theta_k - \theta_{m,j})$ is a unit vector in the direction of $\theta_k - \theta_{m,j}$
- $\mathbf{s} \in [0, L] \times [0, L]$ is the position stimulus
- $\mathbf{c}_{m,j}$, $\theta_{m,j}$, and λ_m are spatial phase offset, orientation offset, and scaling ratio
- Orientations, $\theta_{m,j} \in \{-60^\circ, 0^\circ, 60^\circ\}$
- Z is a normalizing constant (≈ 2.857399)
- f_{\max} is the grid cell's maximum firing rate

- **Place cells** have bivariate Gaussian tuning curves with mean $\xi \in [0, L] \times [0, L]$, $\rho \in [-\frac{1}{2}, \frac{1}{2}]$, and covariance $\begin{pmatrix} \sigma_1^2 & \rho\sigma_1\sigma_2 \\ \rho\sigma_1\sigma_2 & \sigma_2^2 \end{pmatrix}$

- **Codewords** are formed by concatenating activities of these cells

De-noising network



- **This network** is a bipartite graph consisting of N pattern neurons and n_i interneurons
- **The un-clustered design:** Interneurons are connected to a random set of grid and place cells
- **The clustered design:**
 - Interneurons are split into M distinct clusters of n interneurons per cluster with each cluster connected to a distinct grid module.
 - Interneurons are connected randomly to pattern neurons chosen from a set consisting of every grid cell in the corresponding module, and every place cell.

Subspace learning

- **Before denoising** is possible, this network must learn (i.e. adapt its weights for) the hybrid code.
- **Code subspace learning** is complete when the interneurons may be read to determine if the states of the pattern neurons map to a valid codeword, i.e. when the network has developed a connectivity matrix, W , whose rows are approximately perpendicular to the code space.

- **(anti)Hebbian learning update rule:**

$$\mathbf{w} \leftarrow \mathbf{w} - \alpha_t (y(\mathbf{x} - \frac{y\mathbf{w}}{\|\mathbf{w}\|^2}) + \eta\Gamma(\mathbf{w}, \theta)),$$

- α_t is the learning rate at iteration t
- $y = \mathbf{x} \cdot \mathbf{w}$ is the scalar projection of \mathbf{x} onto \mathbf{w}
- θ is a sparsity threshold
- η is a penalty coefficient
- Γ is a sparsity enforcing function, approximating the gradient of a penalty function, $g(\mathbf{w}) = \sum_{k=1}^m \tanh(\sigma\mathbf{w}_k^2)$, which, for appropriate choices of σ , penalizes non-sparse solutions early in the learning procedure.

Algorithm 1 Neural Learning

Require: set of C patterns, C , stopping point, ϵ
Ensure: learned weights matrix, W

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1: for rows,  $\mathbf{w}$ , of  $W$  do
2:   for  $t \in \{1, \dots, T_{\max}\}$  do
3:      $\alpha_t \leftarrow \max\{\frac{\alpha_0}{50 + \log_{10}(t)}, 0.005\}$ 
4:      $\theta_t \leftarrow \frac{\theta_0}{t}$ 
5:     for  $\mathbf{c} \in C$  do
6:        $y \leftarrow \mathbf{c} \cdot \mathbf{w}$ 
7:       if  $\| \mathbf{c} \| > \epsilon$  then
8:          $\alpha_t \leftarrow \frac{\alpha_t}{\| \mathbf{c} \|^2}$ 
9:       end if
10:       $\mathbf{w} \leftarrow \text{Dale}(\text{update}(\mathbf{c}, \mathbf{w}, \alpha_t, \theta_t, \eta))$ 
11:    end for
12:    if  $\| \mathbf{C} \mathbf{w} \| < \epsilon$  then
13:      break
14:    end if
15:     $t \leftarrow t + 1$ 
16:  end for
17:  for components,  $w_i$  of  $\mathbf{w}$  do
18:    if  $|w_i| \leq \epsilon$  then
19:       $w_i \leftarrow 0$ 
20:    end if
21:  end for
22: end for

```

De-noising algorithms

- **Goal:** Recover the correct pattern of activity, \mathbf{x} from the noisy state, $\mathbf{x}_n = \mathbf{x} + \mathbf{n}$, where \mathbf{n} is this noise pattern.
- $\mathbf{x}_n W'$ reveals inconsistencies in \mathbf{x}_n that the de-noising algorithm seeks to correct in the feedback stage. To see this, consider that $\mathbf{x}_n W' = (\mathbf{x} + \mathbf{n}) W' = \mathbf{x} W' + \mathbf{n} W' \approx 0 + \mathbf{n} W'$.
- **Clustered de-noising** begins with Algorithm 2. Algorithm 3 is invoked if errors are detected.
- **Un-clustered de-noising** utilizes Algorithm 3, treating the entire network as a single cluster.

Algorithm 2 Sequential denoising

Require: local weights, W_i , for each cluster, $i \in \{1, \dots, M\}$, noisy pattern, \mathbf{x}_n , stopping threshold, ϵ
Ensure: denoised pattern, \mathbf{x}_d

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1:  $\mathbf{x}_d \leftarrow \mathbf{x}_n$ 
2: while  $t < T_{\max}$ , or a cluster has an unsatisfied constraint do
3:   for each cluster,  $i \in \{1, \dots, M\}$  do
4:      $\mathbf{x} \leftarrow$  subpattern corresponding to cluster  $i$ 
5:      $\mathbf{d} \leftarrow \text{ModularRecall}(\mathbf{x}, W_i)$ 
6:     if  $\| \mathbf{d} W_i \| \leq \epsilon$  then
7:        $\mathbf{x}_d(\text{cluster } i \text{'s subpattern indices}) \leftarrow \mathbf{d}$ 
8:     end if
9:   end for
10:   $t \leftarrow t + 1$ 
11: end while

```

Algorithm 3 Modular Recall

Require: local weights for this cluster, W , maximum number of iterations, T_{\max} , noisy subpattern, \mathbf{x} , feedback threshold, ϕ
Ensure: denoised subpattern, \mathbf{d}

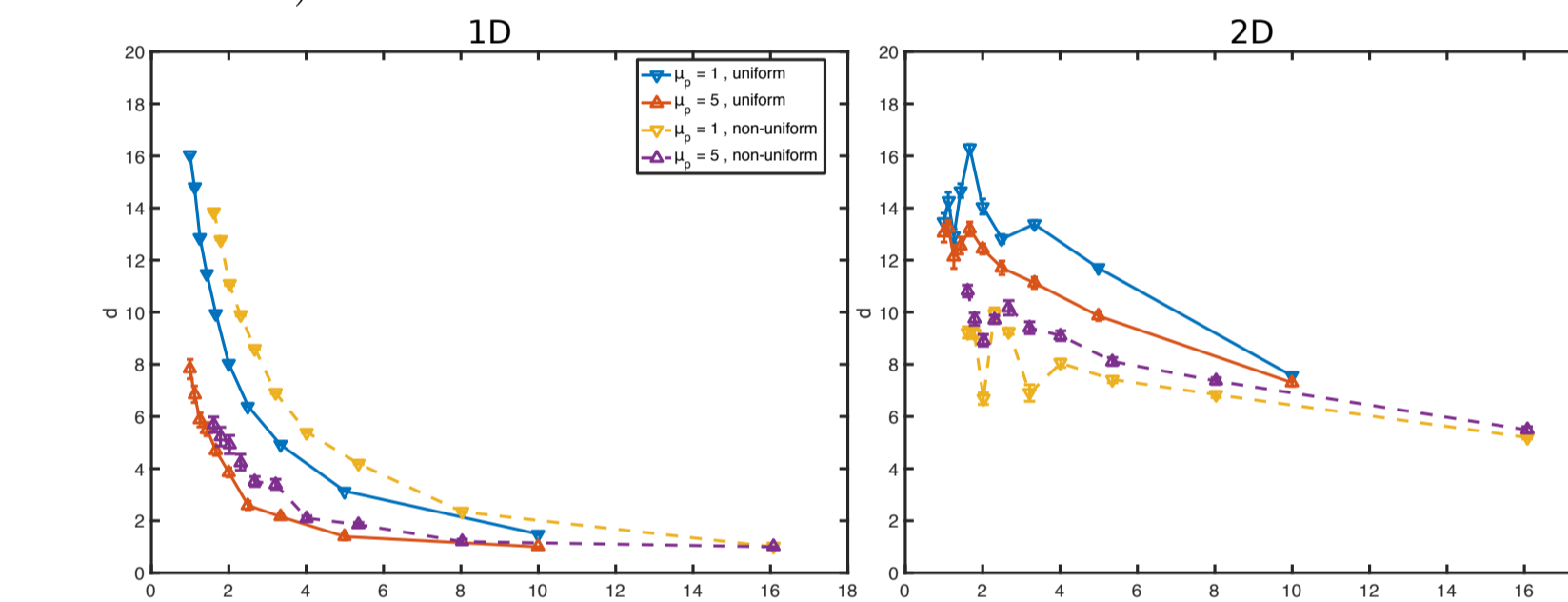
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1:  $\mathbf{d} \leftarrow \mathbf{x}$ 
2: while  $t < T_{\max}$  do
3:    $\mathbf{y} \leftarrow \mathbf{x} W'$ 
4:    $\mathbf{r} \leftarrow \mathbf{y} W$ 
5:   if  $\| \mathbf{y} \| < \epsilon$  then
6:     break;
7:   end if
8:    $\mathbf{f} \leftarrow \frac{\mathbf{y} W'}{\sum_i |W_i|}$ 
9:   for each pattern neuron,  $j$  do
10:    if  $f_j \geq \phi$  then  $f_j = \text{sign}(x_j)$ 
11:    else  $f_j = 0$ 
12:    end if
13:  end for
14:   $\mathbf{d} \leftarrow \mathbf{d} + \mathbf{f}$ 
15: end while

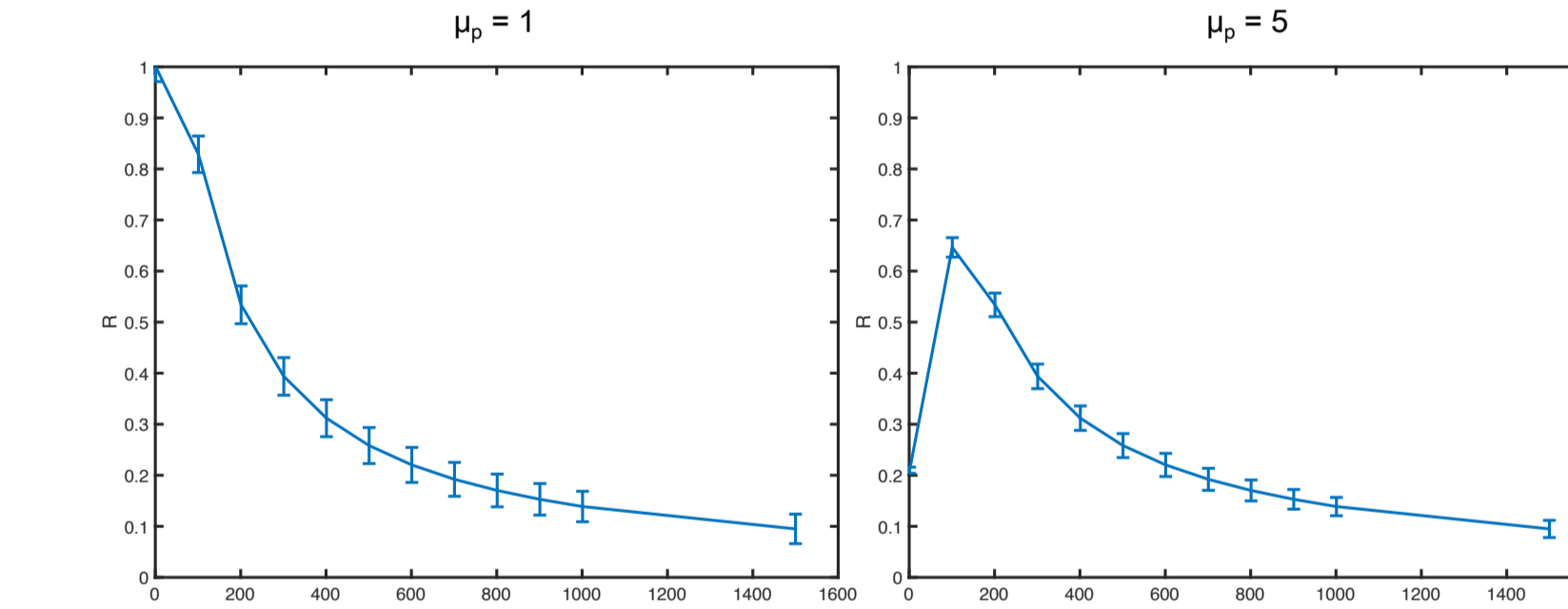
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Coding theoretic results

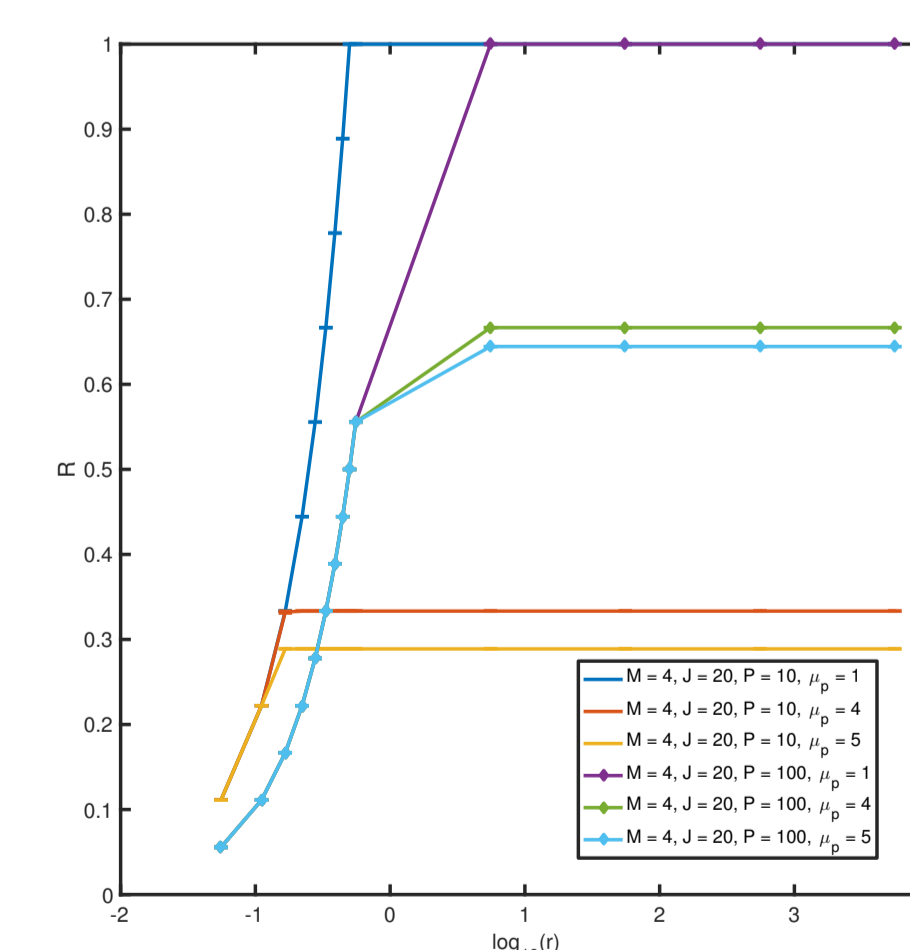
- **Define** μ_p , a hybrid code configuration's spatial phase multiplicity (i.e. maximum number of grid cells with the same phase in the same module)
- **Define** $\mu_o = \frac{J}{3}$, the code's orientation multiplicity
- **Define** d , minimum pairwise distance between codewords
- **Define** $R = \frac{\text{rank}(C)}{N}$, normalized rank of the code
- **Define** $r = \frac{C}{N}$, code rate (number of locations represented per neuron)



A steep tradeoff between d and r is shown in 1 and 2 dimensions. In 2D, the hybrid code generates a better d for large code r in all configurations. Further, in 2D, the code with non-uniformly allocated grid cells has significantly smaller d for a fixed r . Thus, in 2D, for a fixed r (i.e. for codes of the same rate), the code with uniformly allocated grid cells should be capable of better de-noising performance.



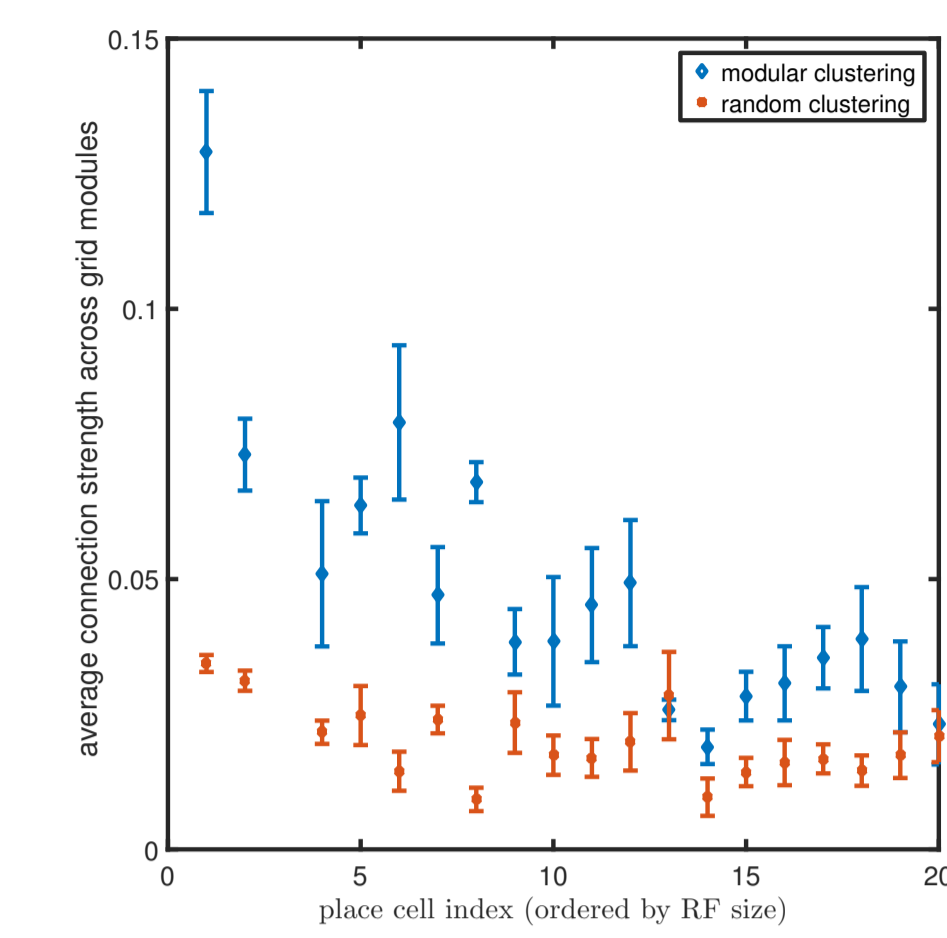
Code rank (R) vs. number of place cells (P) for the hybrid code in 2D, with a uniform allocation of grid cells; here (and in any other plot containing them) error bars indicate standard error of the mean



- **Random phases** often produces a code with $R = 1$, independent of how grid cells are distributed to modules.
- **Choosing** $\mu_p > 1$ enables the code to achieve low rank at high rate (important for de-noising a code with a large number of locations)

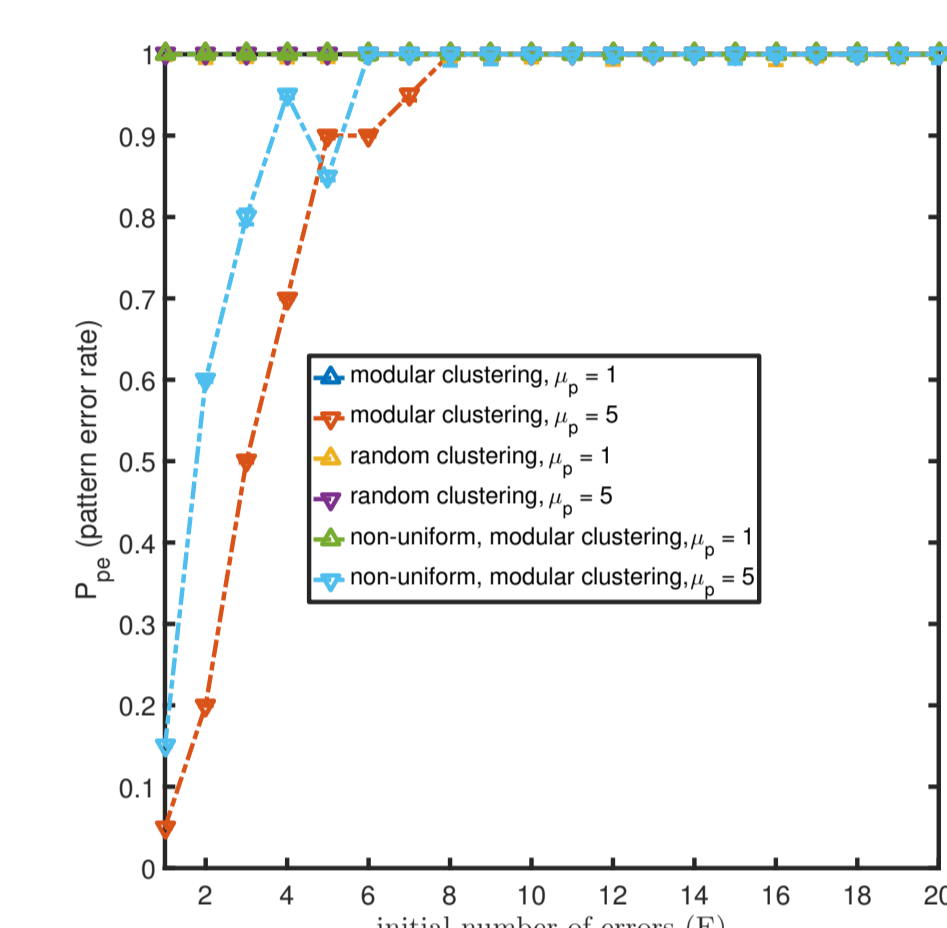
Subspace learning results

- **Define** connection strength from place cells to grid modules by $\frac{1}{n_i} (\sum_{(i,j)} |w_{i,j} w_{i,p}|)$ (for interneurons, i , grid cells, j , in module m).

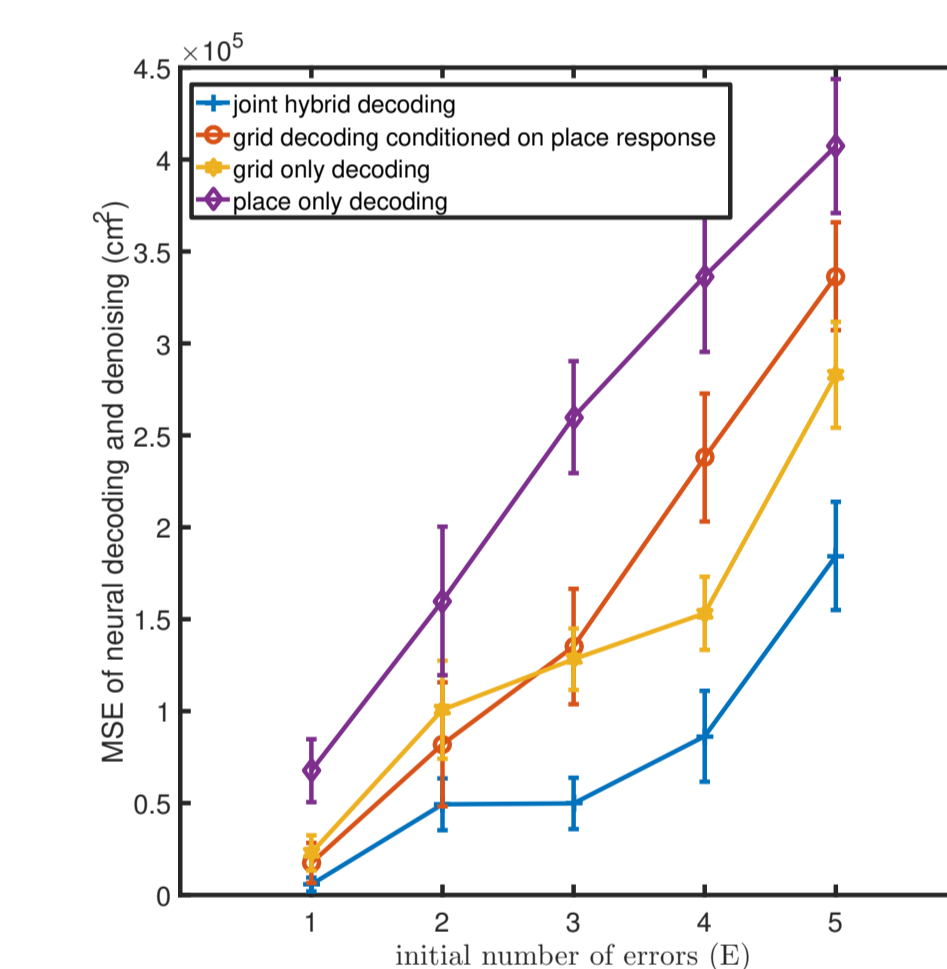


- **Average connectivity** appears to decrease with increasing place cell size, for the modularly clustered network, as compared to a random clustering which produces nearly the same connectivity for each place cell. This trend appears for any $\mu_p > 1$.

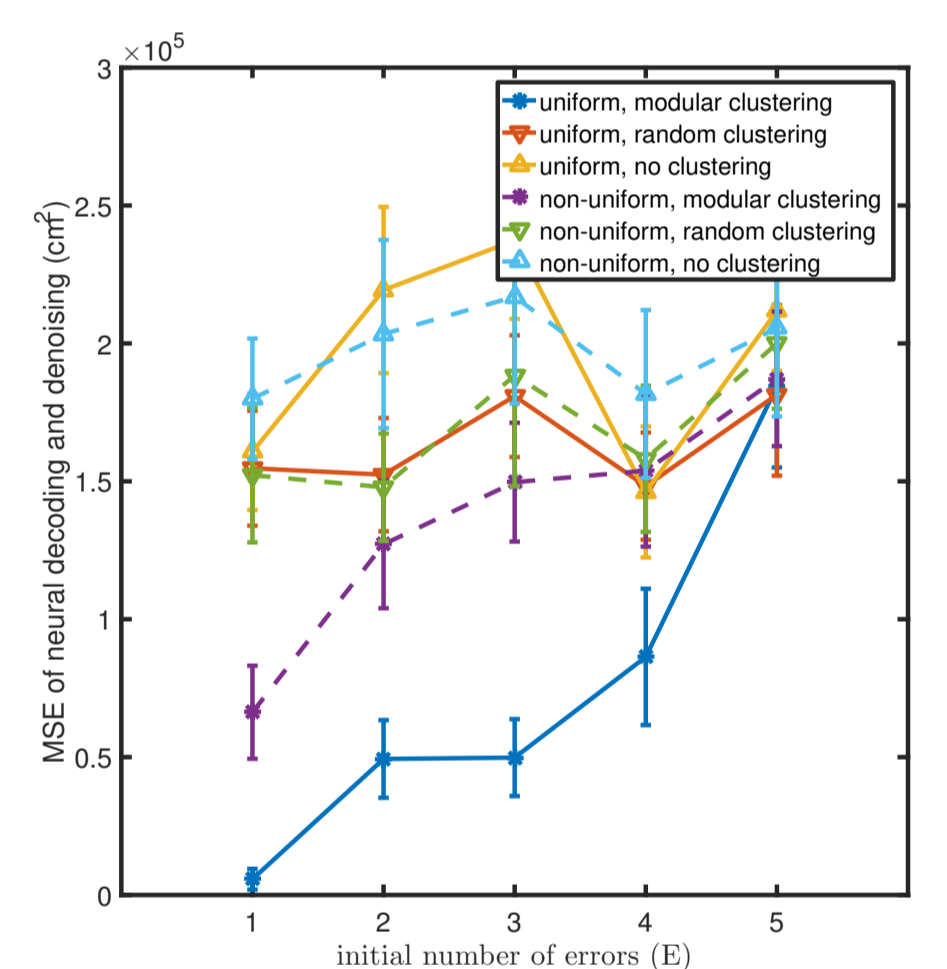
De-noising results



- **Pattern error rate** (rate of occurrence of incorrect codewords after de-noising); only clustered configurations with $\mu_p > 1$ perform well here



MSE (in cm^2) of maximum likelihood position estimation from de-noised codewords; (left) comparison of decoding algorithms incorporating different cellular information; (right) comparison of MSE of joint hybrid decoding after de-noising for different de-noising network configurations; (both) for a hybrid code with $M = 4$, $J = 20$, $P = 10$, and $\mu_p = 5$, and deliberately chosen grid cell parameters



Discussion

- **The grid code** is dense.
- **Inclusion of place cells** and in the future, other cell types (e.g. head direction cells, border cells, time cells) - this code could be made sparser.
- **Codes** with any desired rank can be constructed by proper choice of population parameters.
- **Random choices** of these parameters render the code too dense for effective de-noising.
- **Biological choices** of orientation and phase produce readily de-noisable codes for position.

References

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